# 4V4 CHRISTMAS CUP RULES 2023

DIVISIONS

* Divisions:
	+ - Boys U9 (2014-2015)
		- Boys U11 (2012-2013)
		- Boys U13 (2010-2011)

TEAM ROSTERS

* Teams must provide a final official game roster prior to the start of the FIRST game that will match the ROSTER on the first Game Sheet.
* Team may have a total of 10 skaters and 1 goalie
* The roster must include a unique jersey number for each player
	+ - * If a unique jersey with number cannot be provided, RELM Sports will give a pinnie for each player to use for the duration of the game.
* Teams may not add players to the roster after the tournament has started unless approved by the tournament
* A player can only play for one team during this tournament weekend, except team with 2 rostered goalies. Failure to do so will disqualify said player.

GENERAL RULES

* Each team will play 3 games
* Pre-game warm-ups will be two minutes continuous time.
* Each team should be present at the arena 20 minutes before the scheduled game time
* A team that does not present itself to a game may be subject to a disciplinary committee and expulsion from the tournament. A defaulted game will be recorded as 3-0 for the winning team and 0-5 result to the losing team.
* Each game will start with a face-off. This will be the only face-off.
* Whistles will result in loss of possession and give-up your zone (i.e. players must be on their side of the redline)
* Penalties will result in a penalty shot with all other players chasing from the opposite blueline. Chasers may leave once the player taking the penalty shot touches the puck
* The ice will be resurfaced after every other game unless approved by the Tournament Director

GAME FORMAT PRELIMINARY ROUND

* All games will consist of 1 x 30-minute run-time period
* Timeouts are not allowed in the preliminary round
* Games may end in a tie and overtime will not be played

PLAYOFF Rules

* All games will consist of 1 x 30-minute run-time period
* One 30-second timeout per team per game will be permitted only in playoffs
* If there is a tie game at the end of regulation during the **playoff rounds**, a sudden death shootout will take place (i.e. minimum one round) and will continue until a winner is declared. All players must shoot prior to being allowed to shoot a second time.

STANDINGS RULES & RANKING

1. The point system for teams ranking in the standings will be as follow: 2 points for a WIN, 1 point for a TIE, & 0 point for a LOSS.
2. In the event of a tie between 2 or more teams, for a playoff seed after applying ranking criteria in **Rule 3** the following criteria will apply through 1 to 9 listed below until 1 team and only 1 team is identified ahead of all other teams tied. That team has the next position in the standings while we repeat the whole process from step 1 with the remaining teams to determine the team's ranking in the standings:
	1. Head-to-Head (head-to-head only used first if all teams tied have played each other)
	2. Highest BR (GF÷(GF+GA))
	3. Most games won
	4. Least Goals Against (GA)
	5. Most Goals For (GF)
	6. Fastest goal between the teams concerned.
	7. Best BR and if GA=0, that team will be ahead of everyone
	8. Least penalty minutes during the tournament
	9. Flip of a coin

PROTESTS. No Protests allowed in this tournament. Tournament Director reserves the final word on the interpretation of the rules.