

## SKILLS CHALLENGE CUP TEAM RELAY

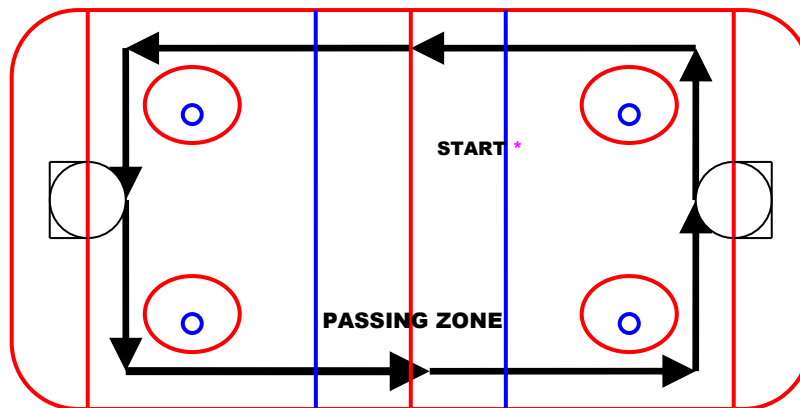
Welcome to the SPRING CUP SKILLS COMPETITION... the TEAM RELAY! This is an exciting event that offers an opportunity for all the teams and their fans to gather in one arena and participate in this skills challenge. Players take great pride in competing while their team and fans have the chance to show their loyal support! Make sure that your team is a part of this special event!

### FORMAT AND RULES

- Each team can enter 4 players from its roster. The only restriction that applies is that players participating in the SHOOTOUT COMPETITION are not eligible for the RELAY.
- The Relay consists of 4 equal legs. Each member of the team will skate one full lap around the Arena and then “pass” the “stick” between the blue lines.
- A hockey stick (representing a baton in this relay) will be passed from one skater to another within the blue lines “passing zone”.
- Failure to pass the hockey stick within the designated area will result in disqualification.
- Deliberate interference with other skaters will result in the disqualification of the team causing the foul. The determination of a foul is subject to the decision of the WAHA Relay Officials.
- First and Second Place teams will advance from heats to the semi-finals and onto the Final heat, where a winner and second place team will be determined.

### HELPFUL HINTS

- Have your players practice passing the stick...decide which side the receiver should look to and how the stick should be gripped.
- Tell your players to never give up...even if they are far behind. We have seen a leading skater fall on the last turn and suddenly the race was wide open!



THE SPRING CUP SHOOTOUT!

The Shootout. The tension. The excitement. One-on-One. In this classic event, shooters and goaltenders gather in front of their teams and fans to compete in the most prestigious individual event in hockey! Don't miss this opportunity to put your team up against all others, as they all compete to produce one shooter and one goaltender who can covet the title, "Shootout winner"! Make sure your team is a part of this exciting event.

### **FORMAT AND RULES**

- All participants must be in full equipment.
- Players should be ready to take the ice promptly at the Shootout start time. Failure to do so will affect your warm-up time.
- Shooter will have a chance to warm-up their goaltenders prior to the event.
- Shooters and Goaltenders will each be given separate instructions just prior to the event.
- The order of Goaltenders and Shooters are rotated from year to year. All shooters will shoot at each goalie with exception of their own.
- The Shooter will shoot three pucks which will be placed on the Blue Line. The shooter can take the puck in any order that they prefer. Once the Shooter starts skating with the puck, they may not stop their forward progress. The Shooter can then take one shot with no rebound. After the first shot, the Shooter must quickly skate around and take the next two shots.
- The Goaltender will face three shots from a Shooter. The Goaltender must stay in the crease until the puck is touched by the Shooter. Once the Shooter touches the puck, the Goaltender is free to leave the crease and challenge the Shooter if so desired. After the first shot, the Goaltender should immediately return to the crease and prepare for the next two shots.
- After each round, skills competition officials will tally the results and announce which Shooters and which Goaltenders have won or advanced into subsequent rounds. Remember: *The Goaltenders' and Shooters'* contests are independent of one another. The winners in one group and which round they are announced in have no relationship to the winners in the other group.
- The officials reserve the right to announce winners at any point in the contest which they deem fair and equitable.